

T-Story: Digital Storytelling Applied to Training

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Workshop objectives

The workshop is related to the Digital Course about Digital Storytelling as a teaching methodology, provided by the T-Story research project. The participants will have already taken the digital course and completed the tasks. The objective of the workshop is to provide an overview of the course, solve problems and provide feedback to the participants about the course content and the exercises that they had to complete. Also, their digital stories and their context will be presented and discussed. After the completion of the workshop, the participants will have a clear view of how digital storytelling can be exploited as a teaching methodology and will be able to apply it to their teaching practice. The possibility of publishing material, such as a collective volume of digital storytelling applications, deriving from the participants completed tasks will be examined and discussed during the workshop.

Methods

The workshop will be implemented, following a blended learning approach. Prior to the workshop, the participants will take an online course and fulfill all the required tasks. On site they will assess their participation, evaluate the course and their digital stories. During the conference, the attendants will be asked to vote for their favorite story. To register for the workshop and sign up for the course go to <http://www.bratitsis.gr/tstory/> or contact Dr Bratitsis at bratitsis@uowm.gr (until June 20th). You will then receive detailed information on how to proceed.

Outline

The participants will have to register through an online form. If more than 15-20 individuals desire to participate, then a selection process will be initiated. Once registered, participants will take the online course (a learning handbook will also be available online), following the instructions provided by the facilitator. The expected labor is 15-25 hours for the online course (or less, depending on the participants familiarity with ICT tools and storytelling techniques). Participants will have about two weeks before the conference to complete the course at their own pace and convenience. During this time, the facilitator will provide online support via email and Skype conference and possibly a discussion forum.

At the conference, participants will attend a summative lecture by the facilitator to solve any unanswered issues and problems in order to fulfill the assigned tasks. The digital stories that they will have created will be presented, explained and discussed with all the participants and with the guidance of the facilitator. Depending on the available time, the participants will form groups in order to enhance their products collaboratively. The participants will also be asked to bring along a printed outline of their stories and contexts on a poster-like format (A3 or A4 size). These will be posted as posters, so that the conference attendants can vote for their favorite story. The winner will receive a 1st place certification.

All the participants will receive an official certification of attendance, provided by the University of Western Macedonia and signed by the facilitator. The possibility of

publishing a collective volume with the material produced within the workshop will be examined.

This course will be provided for FREE, only for this one time, and the participants will be asked to fill in a questionnaire in order to evaluate it and provide valuable feedback. This online course and the material will be commercialized after the workshop, so it will be accessible only through summer schools and training sessions with a fee.

Participants have to bring their own laptops.

Optimum number of participants: 15